

MAY 16 - 19, 2024

- Must be a Red Hot Rewards Club member and present valid ID to register and play.
- TDA Rules apply to all MSPT tournaments.
- All players advancing through a \$265 Milestone Satellite will be assigned a seat in Main Event Day 1A or 1B.
- Late registration and unlimited re-entries are allowed through the start of level 7 in Mega Satellites and through the start of level 9 in Milestone Satellites. Players are allowed to forfeit their chip stack at the end of registration and re-enter.
- \$70 Mega Satellites (\$53 prize pool + \$17 administration fee), 12k starting chip stack with 15-minute levels.
- \$265 Milestone Satellites (\$222 prize pool + \$43 administration fee), 15k starting chip stack with 20-minute levels. Ten (ten) minute break at the completion of levels 4,8,14, & 20. Each level is 15-minutes in Turbo Milestone satellites.
- A player who accumulates 80,000 in tournament chips ("The Milestone") or more will have the option to instantly be awarded one (1) \$1,100 Main Event seat certificate or continue to play the satellite. Upon verification from the Tournament Director that the player has achieved the Milestone, the player may cease play, the total of his/her chips will be removed from play and he/she will be awarded a certificate for Day 1A or 1B, or the player may continue to play until the conclusion of the satellite to be awarded a certificate.
- The tournament will conclude when the number of players remaining is equal to 1 in 5 of the total entries, less the number of players who have previously won the prize by reaching the Milestone and taking a seat certificate.
- While the tournament staff will make the best effort to identify players as they achieve the Milestone, it is the responsibility of each individual entrant to notify the dealer or Tournament Director when they have reached 80,000 in tournament chips. Players are to maintain clean vertical stacks of twenty (20) same denomination chips with higher denomination chips visible and identifiable at all times to aid in chip counts.
- A player who is dealt into a subsequent hand after achieving the Milestone will be required to complete the hand prior to being awarded a Main Event certificate. If, at the completion of the additional hand, a players' chip total falls below the Milestone they are not eligible to receive the Main Event certificate until their chip total is once again equal to or greater than 80,000.
- The Tournament Director must be called to verify the tournament chip count of a player who is making a claim for a certificate. Players may request that the Tournament Director count their stack at any time between hands.
- A player who assists another in counting their chip stack or notifying them that they have reached the Milestone is not in breach of the rules.
- \$1,110 Main Event (\$970 prize pool + \$140 administration fee), 30k starting chip stack with 40-minute levels.
- Late registration and unlimited re-entries are allowed through the start of level 13 in all MSPT Main Event Day 1 flights.
- Players are allowed to forfeit their chip stack at the end of late registration and re-enter that Day 1 flight or in another Day 1 flight.
- Players who bag at the end of a flight are not allowed to play a future flight unless they forfeit their stack. Any player who does register to play in another flight, and did not forfeit their stack during the bagging process, will NOT be entitled to a refund of any buy-in or be eligible for any prize money that they may be awarded due to the additional buy-in.
- All late registrants and re-entries will receive a full starting chip stack.
- Re-entries will be assigned seat based on random draw or to balance tables at Tournament Director's discretion.
- All players with a paid seat, prior to the tournament start time, will have their chips put into play. At the conclusion of the registration period, all paid entries (including alternates) who have yet to be seated will be assigned a seat and their chips will be put into play.
- Alternates will be called in order. Alternates must be in the room when their number is called. If they are not in the room, TD will call the next number until an active player is available to take the seat. Alternates not in the room will be skipped and remain at the top of the alternate list. Once registration has closed, all alternates not present will have their chip stack put into play.
- 1 in 5 players will advance from each Mega Satellite to a Milestone Satellite; rounding to be paid in cash to the bubble.
- 1 in 5 players will advance from each Milestone Satellite to the MSPT Main Event Day 1A or 1B; rounding to be paid in cash to the bubble.
- Advancing players will receive certificates. FireKeepers Casino Hotel or MSPT are not responsible for lost or stolen certificates.
- Players are allowed to play multiple satellites and win multiple seats. Seat certificates are transferable.
- The Main Event will be held over four days. Day 1A starts Thursday, May 16 at 12 PM. Each Main Event Day 1 flight will play 16 (40-minute) levels.
- Fifteen (15) minute break at the completion of every three (3) levels during Day 1's. Ten (10) minute break at the completion of every three (3) levels during Day 2.
- Day 1A will play to the end of level 16 or 12% rounded down, whichever comes first. Day 1B and 1C will do the same. Day 2 will start at the earliest level completed amongst all three Day 1's.
- Winners must show a valid ID to collect winnings. Residents of foreign countries without a U.S. tax treaty will be subject to withholding. Pursuant to IRS regulations, W-2G or 1042 forms will be issued for all tournament winning of \$5,000 or more (net of buy-in amount).
- Players will be granted a 40-minute dinner break after level 9. All advancing players will have chips bagged and tagged and will re-draw for their Day 2 table and seat.
- Players advancing to Day 2 from a previous Day 1 flight are not eligible to play in a future Day 1 flight.
- Day 2 will resume at 10 AM on Sunday, May 19, combining all remaining players from Day 1A, 1B and 1C, and continue until a winner has been declared.
- Players will be granted a 40-minute dinner break when the final table of 9 players is reached.
- All events will be Big Blind Ante.
- Tournament Director decisions are final and without recourse.
- During hand for hand play the clock will continue to run. If there are 10 tables or less the clock will not run any longer than three (3) minutes per hand. If there are more than 10 tables the clock will not run any longer than four (4) minutes per hand.
- Management reserves the right to cancel or change tournament at sole discretion without prior notice.
- Complete information available on MSPT Structure Sheets.