

FireKeepers Casino Hotel Sports Book

Dacey's Sports Book

HOUSE RULES

As of 4/23/2021

Introduction

1. The FireKeepers Casino Hotel Sports Book House Rules apply to the markets offered and bets placed with FireKeepers Casino Hotel's Sports Book at its retail location within FireKeepers Casino Hotel, as well as FireKeepers Sports Book Website (icasino.firekeeperscasino.com) and FireKeepers Sports Book Mobile Betting Apps (collectively "FireKeepers Sports Book").
2. FireKeepers Casino Hotel management reserves the right to amend the Sports Book House Rules at any time subject to regulatory approval of the Nottawaseppi Huron Band of the Potawatomi Gaming Commission and/or Michigan Gaming Control Board, as applicable.
3. Any such revision will be binding and effective immediately. Firekeepers Sports Book will provide the revised Sports Book House Rules to guests through updates to the Sports Book House Rules displayed in Dacey's Sports Book lounge and posted on FireKeepers Casino Hotel's website or mobile applications. Any wagers accepted after the rule changes shall be governed by the Sports Book House Rules, as revised or amended from time to time.
4. The General Rules apply to all bets with FireKeepers Sports Book unless stated otherwise in the Specific Sports Rules. If there is any inconsistency between the Specific Sports Rules and the General Rules, the Specific Sports Rules shall prevail. General Rules will apply to any category of bets or markets not referred to in the Specific Sports Rules (i.e., special bets).
5. Sports Book guests should review and become aware of all of the rules affecting any sport(s) and/or sports event(s) on which they wish to place a wager, including those that are contained in specific betting sheets or other official printed wagering information and media created by FireKeepers Casino Hotel and distributed for use with FireKeepers Casino Hotel and/or Dacey's Sports Book.
6. Guests should be sure to review all betting sheets to determine if different or additional rules will apply to a particular wager and/or sports wagering event.
7. Guests should verify that all information on Sports Book wagering tickets is accurate before leaving the Sports Book window or self-service betting terminal. The Sports Book is not responsible for errors or omissions made on a Sports Book wagering ticket once the guest has left the Sports Book ticket window or self-service betting terminal. Guest placing wagers online or through a mobile device should confirm selections before placing their wager. The Sports Book is not responsible for errors or omissions made on an online or mobile wager once placed by the guest.
8. Definitions:
 - a. "Error" is a mistake, misprint, misinterpretation, mishearing, misreading, mistranslation, spelling mistake, technical hazard, registration error, transaction error, manifest error, force majeure and/or similar. Examples of errors include, but are not limited to:
 - bets accepted during technical problems that would otherwise not have been accepted;
 - bets placed on events/offers that have already been started or decided;
 - bets on markets containing incorrect participants;

- bets placed at odds that are materially different from those available in the general market at the time the bet was placed;
 - bets offered at odds which reflect an incorrect score situation; or else,
 - odds being clearly incorrect given the chance of the event occurring at the time the bet was placed.
- b. "Influence Betting" is an act, prohibited by Management, where a Guest, or parties acting in association with a Guest, can influence the outcome of a match or an event – directly or indirectly.
 - c. "Syndicate Betting" is an act, prohibited by Management, where Guests act together to place a series of bets on the same event or competition. Where there is evidence of Guests acting together in this manner Management reserves the right to make the relevant bets void and/or withhold payment of returns pending the outcome of subsequent investigations.
9. Any dispute or issue relating in any way to FireKeepers icasino sportsbook should be directed to support@fkconline.com while any dispute or issue with the on premises Sports Book at FireKeepers Casino Hotel should be submitted to sportssup@firekc.com.
- a. In the event of a dispute involving a Guest at FireKeepers Casino Hotel's on-site sports book or wagers placed by Guests on FireKeepers Casino Hotel premises via the internet or mobile app that cannot be resolved to the satisfaction of the Guest, the Guest has the right to file a dispute with the NHBP Gaming Commission.
 - b. In the event of a dispute involving FireKeepers' Sports Book involving your internet wagering account or wagers placed via the internet or mobile app from a location outside of FireKeepers Casino Hotel's premises which cannot be resolved to the satisfaction of the guest, the guest has a right to file a dispute with the Michigan Gaming Control Board.
 - c. Decisions of the NHBP Gaming Commission or Michigan Gaming Control Board are final.
10. The following persons are prohibited from placing wagers or collecting winnings on wagers:
- a. Any person who is under the age of 21;
 - b. Any person who, at the time he/she placed a wager, is on the "exclusion list" maintained by the NHBP Gaming Commission or the list of excluded persons maintained by the Michigan Gaming Control Board;
 - c. Any person who, at the time he/she placed a wager, has elected to self-exclude himself/herself from gambling at/with FireKeepers Casino Hotel or who has placed himself/herself on the Reponsible Gaming Database maintained by the Michigan Gaming Control Board;
 - d. Any person who places a wager or collects winnings as an agent or proxy of another person;
 - e. Any person who is a "Prohibited Sport Book Participant" as defined by the NHBP Gaming Commission or Michigan Gaming Control Board. Some examples are: No collegiate or professional athlete, referee, official, coach, manager, handler or athletic trainer or employee or contractor of a team or athletic organization can wager on events that they are directly or indirectly involved in;
 - f. Any person who is an appointee to, or an employee of, either the NHBP Gaming Commission or the NHBP Gaming Agency, or the Michigan Gaming Control Board;

- g. Any person employed by FireKeepers Casino Hotel who is prohibited from placing a sports betting wager under regulations adopted by either of NHBP Gaming Commission or the Michigan Gaming Control Board, or pursuant to FireKeepers Casino Hotel Policy.

Any wager placed by a prohibited person in violation of these restrictions will be cancelled and such individual's wagering account will be suspended or closed.

11. Funding of Wagers.

- a. Guests at FireKeepers Casino Hotel may fund wagers at Dacey's Sports Book ticket window via cash, Sports Book vouchers, or validated Sports Book wagering tickets of value
- b. Guests at FireKeepers Casino Hotel may fund wagers at self service betting terminals with cash, Sports Book vouchers or validated Sports Book wagering tickets of value.
- c. Guests may fund their FireKeepers Sports Book online/mobile account as described in [payment options/arrangements being developed finalized with vendors].

12. No winning wager will be paid without the guest copy of the wagering ticket, except for lost, stolen or unreadable tickets which will be honored as stated below.

13. The Sports Book is not responsible for lost, stolen, altered or unreadable tickets. For all honored lost, stolen or unreadable tickets, once the rightful owner of a winning ticket has been determined, payment will be made as soon as possible. To be clear, FireKeepers Casino Hotel is the sole arbiter of determining the rightful owner of all lost, stolen, altered or unreadable tickets.

14. Winning Sports Book wagering tickets expire one (1) year from the date of the last event subject to the wager. The time on the tickets is Eastern Time.

15. Winning sports wagering tickets will be paid in cash or via check or other manner as approved by the regulators

16. Winnings are subject to IRS reporting and withholding requirements, if applicable.

17. Any wager determined to have been placed by a person who is prohibited from placing such wager under these rules will not be honored.

18. FireKeepers Sports Book makes every effort to ensure that no errors are made in odds, prices offered or bets accepted. FireKeepers Management reserves the right to correct any obvious errors and to void any bets placed where such errors have occurred. Obvious errors include, but are not limited to, odds or prices offered that are clearly incorrect because:

- a. They are posted with odds or prices that are significantly different than odds or prices offered in the general wagering marketplace for a given event or occurrence;
- b. Given the probability of an event occurring (or not occurring) at the time the bet was made including, in either case, because the bet was placed after the start of an event, because the market was not displaying or reflecting in-play status, or because of any other reason constituting an "error".

In such event, FireKeepers' Sports Book management reserves the right to either (i) correct any obvious errors by settling winning bets at the "correct price" as reasonably determined by FireKeepers Sports Book, or (ii) voiding any bet placed where such errors have occurred.

19. FireKeepers Sports Book makes every effort to ensure that events are removed from the offering in a timely manner. If past posting of an event(s) occurs, the Sports Book will void or cancel bets made after the outcome of an event is known.

20. Management reserves the right to refuse any wager or delete or limit any selection(s) prior to the acceptance of the wagers.

21. Management reserves the right to modify any lines, odds, or any other wager prices or payoffs at any time, including prior to the acceptance of the wager. Guests will be notified of odds or line changes in the following manner:
 - a. Posted odds will be changed automatically on the electronic boards.
 - b. Posted odds will be updated within 10 minutes on the electronic boards or the handwritten boards.
 - c. Non-posted printed media will be updated on a weekly basis with the date of the last issue. Management will accept wagers on currently posted terms unless otherwise posted or noted on printed media.
22. Management determines the minimum and maximum wagers on all events, including on a wager by wager basis. Sports Book management shall set minimum and maximum wager limits for sports events in management's sole discretion, *provided*, in no event shall Sports Book management set a wager limit lower than \$0.01 or in excess of \$1 Million for any Sports Book wager. Maximum wager limits for a sports event and/or Sports Book wager may also be determined based on the maximum winning limits and the applicable odds posted for such event and/or wager, so that the actual maximum wager limit may be lower than as set by the Sports Book in the event, due to changing odds, the wager limit would result in a payout that exceeds the maximum payout limit established by the Sports Book pursuant to Section 23.
23. Management may have maximum daily payout limits that apply on a per event basis. Maximum payout limits shall be established at the discretion of Sports Book management. The maximum payout limits refer to the total returns a guest's Sports Book wager(s), excluding such guest's original stake. The maximum payout limits apply to any one guest backing the same combination of selections, regardless of whether or not such wagers are struck separately, at a range of different prices, and/or on different days. If the Sports Book believes that a number of Sports Book wagers have been placed in this way, the total payment of all those wagers combined may, in the Sports Book's sole discretion, be limited to one single maximum payout. If a guest places a Sports Book wager that exceeds the applicable limits for a particular event, the maximum payouts will still apply. If a multiple/parlay Sports Book wager has been placed which involves events with different maximum payout limits, the lowest applicable maximum payout limit will apply to the whole of such multiple wager— for example, if a guest places a multiple Sports Book wager on a golf match, which, for purposes of this example, has a maximum payout limit of \$1,000, and on a tennis tournament, which, for purposes of this example, has a maximum payout limit of \$3,000, the winnings will be capped at \$1,000 and not \$3,000.
24. All wagers will be deemed to have been accepted from the individual placing the wager only, and not on behalf of any entity or anyone else.
25. Management reserves the right to withhold payment and to declare bets on an event void if we have evidence that the following has occurred: (i) the integrity of the event has been called into question; or (ii) match-fixing has taken place. Evidence upon which this determination is based may be based on the size, volumes or pattern of bets placed with FireKeepers or based on information from independent integrity monitors or authorized representatives of the relevant sports governing body.
26. Registration may be required to be completed with the Sports Book management prior to placing a sports wager for any employee of a sports governing body or member team who is not prohibited from wagering to register, prior to placing a sports wager.
27. Wagering communications:
 - a. The use of two-way electronics communication devices while you are at the Sports Book counter placing a wager is prohibited.

- b. Wagers can be placed by a Guest within the State of Michigan via the FireKeeper's mobile application (iOS or Android) and/or via the FireKeeper's Sports and Casino web site
 - c. Use of any communication device that is not permitted by regulators, or which blocks or interferes with software that tracks the user's location is prohibited.
28. No wagers will be offered or accepted on the following sports or athletic events:
- a. All athletic events played by individuals that are at the high school level or below, unless a majority of the participants in the sport or athletic event are 18 years of age or older;
 - b. Horse racing if the wagering on a race is pari-mutuel wagering on horse racing;
 - c. Fantasy contests;
 - d. Electronic sports and competitive video games.
29. Payoffs over \$10,000 may be delayed until completion of applicable tax documents, presentation of valid photo ID and authorization by a supervisor.
30. Types of Wagers Offered:
- a. Straight/Point Spread – A wager on a team to win by a specific number of points / goals, or they must not lose by a specific number of points / goals in a given game, half, period, quarter, etc.
 - b. Money line – A wager on the winner in a given game, half, period, quarter, etc.
 - c. Over/Under Totals – A wager on the total points, goals, events, etc. that occur within a game, half, period, quarter, etc.
 - d. Parlay – A single sports wager that involves two or more bets combined into one. This can include point spreads, money lines, totals, futures, or even prop bets, as long as the bets are on different games.
 - e. Round Robin – A wager that allows the user to create a series of smaller parlays from a larger list of selections.
 - f. Proposition – A wager based on occurrences or non-occurrences during a sporting event. Unlike point spreads, totals or straight-up wagers, these incidents may not affect the outcome of the game or even the final score. These wagers can be offered for teams, players and games.
 - g. Teasers – A wager that is similar to placing a parlay bet, but the bettor may alter point spreads and over/under totals between 4 and 10 points depending on the sport and teaser (*Typically offered only on football and basketball*)
 - h. Match-ups – A wager similar to a money line, but will be used to typically describe a wager between two individuals (golf, auto racing, tennis, boxing, etc) rather than in a game with teams.
 - i. Futures - A wager on an event, series or an award that will finish in the future.
 - j. Live/In Game – A wager placed on a game while the game is being played. An In Game wager can be placed on a number of types of wagers like Spread, Money line, Totals and/or Props.
31. Payout Calculations for wager types are as follows:
- a. Straight payoff: To calculate the payout for a straight wager, add 1 to the corresponding decimal odds of a wager and multiply by the stake to determine the total payout (win + stake) of the wager. For example the total payout of a \$50 wager at -110 odds is calculated as $(1 + (100/110)) * \$50 = \95.45 .

- b. Moneyline payoff: The money line is expressed as a 3-digit number. For example, -120 means a player must wager \$120 for every \$100 they wish to win, and multiples thereof, and +150 means a player will win \$150 for every \$100 wager. Moneylines will be converted to corresponding decimal odds, which shall be used to determine the amount the wager will pay out as follows:
 - To convert a negative moneyline to its corresponding decimal odds, divide 100 by the positive value of the moneyline- a moneyline of -110 would result in .909 (ex. $100 / 110 = .909$).
 - To convert a positive moneylines to their corresponding decimal odds, divide the moneyline by 100 - a moneyline of +150 would result in 1.50 (ex. $150/100 = 1.50$).
- c. Parlay payoff: To calculate the payout for a parlay wager, add 1 to the corresponding decimal odds of each event of the parlay and multiply by the stake to determine how much the wager will pay out. For example a \$100 two event parlay with odds of -110 and +120 is calculated as $(1+ (100/110)) * (1+ (120/100)) * \$100 = \$420$.
- d. Parlay cards: If available, odds will be as stated on the Sports Book's parlay card wagering form.
- e. Teaser payoff: If available, odds are derived from a fixed payout chart.

32. Results and Sports Book wager settlement

- a. General Where the Individual Sports Rules (or the Sports Book's betting sheets or other official printed wagering information and media) do not specify how and on what basis a Sports Book wager will be settled, wagers will be settled on the official result of the applicable governing body regardless of any subsequent disqualification or amendment to the result.
- b. If no official result of an applicable governing body is available, the result will be determined by the Sports Book using information from independent sources. In such cases, if any new information comes into the public domain within 48 hours of settlement, then the Sports Book shall determine, in its sole discretion, either:
 - whether the Sports Book wager should be reinstated or resettled in light of this new information; or
 - whether or not to wait for further information before deciding whether to reinstate or resettle the Sports Book wager. Except where the Sportsbook has announced that it is waiting for further information, any information that comes into the public domain more than 48 hours after a Sports Book wager has been settled shall not be considered by the Sportsbook (regardless of whether or not such information may have led to a different result).
- c. In the event of any uncertainty about any result or potential result, the Sports Book reserves the right to suspend settlement of any Sports Book wager for an unlimited period until the uncertainty can be resolved to the reasonable satisfaction of the Sports Book. The Sports Book reserves the right to deem any Sports Book wager as "No Action" if the uncertainty regarding settlement cannot be resolved to the Sports Book's reasonable satisfaction.
- d. Non-Runners Rule. Unless stated otherwise in the General Rules, in the Individual Sports Rules or within the Sports Book's betting sheets or other official printed wagering information and media, and subject to management's discretion, Sports Book

wagers are accepted and offered on an “all-in compete or not” basis. This means that, if a player, team or other competitor is withdrawn from an event (whether he, she or it pulls out of the event, is suspended or disqualified from it or otherwise) before he, she or it has taken part in the event, then any Sports Book wager placed on that player, team or competitor (as applicable) will be deemed a losing wager. If a player, team or other competitor has taken any part in a sports event once it has officially started and then fails to complete that event for any reason, any Sports Book wager placed on that player, team or other competitor will be deemed live or “Action” (i.e. wagers on that player, team or other competitor will not be deemed “No Action” and will not be refunded).

33. In the case of a pandemic or unforeseen natural occurrence, the Sport Book has the discretion to void, cancel, restrict or otherwise alter or adjust the payout of affected wagers.

General Sports Rules

DEFINITION OF “ACTION”

1. Except as noted below or otherwise specified, all events must be held within seven (7) days of the scheduled date to be considered "action."
2. "In-game betting" means placing a sports betting wager after an athletic event has started.
3. BASKETBALL, HOCKEY, BASEBALL, SOFTBALL, SOCCER, BOXING, UFC/MMA, AUSTRALIAN RULES FOOTBALL, LACROSSE, RUGBY AND VOLLEYBALL games must be played on the date scheduled for “action” or all bets are refunded, with the following exceptions:
 - a. Baseball playoff game or final of a football competition, then all bets will carry over to when the game is completed.
 - b. Olympic basketball game wagers stand if the game is completed before the closing ceremony.
 - c. Soccer bets will stand if they are played within two calendar days of the scheduled fixture.
 - d. In all soccer competitions, if the match day is changed within the same round of fixtures, bets will stand as this change to the match date is not deemed a postponement.
4. AUTO races are “action” when the first car crosses the start line after the green flag is dropped.
5. FUTURE WAGERS are “action” if a winner is officially declared, regardless of team relocation, name change, league affiliation, playoff format, season length, etc.
6. In all sports, with the exception of tennis, if any change in venue occurs from the originally scheduled venue, there will be “no action” and wagers will be fully refunded.
7. Both sides must start in any two-way match-up propositions.
8. Any straight wager deemed “no action” will be refunded. If a parlay has a leg that is deemed “no action”, the parlay will reduce by one selection (i.e. 4-team parlay becomes a 3-team parlay, 2-team parlay becomes a straight wager).
9. For daily BASEBALL proposition wagers, all wagers constitute “action” regardless of the number of games completed, except for the BASEBALL “Grand Salami” in which case all scheduled games must go at least 8 ½ or 9 innings for there to be “action.”

10. For BASEBALL first inning wagers, the first inning must be fully completed for there to be “action”, otherwise wagers are refunded. In the case of a pitching change, first inning yes/no run scored bets associated with that pitching matchup will be considered “no action”.
11. For player proposition bets to be considered “action”, the following criteria must be met:
 - a. Football – player must be designated “active”
 - b. Baseball – player must start
 - c. Basketball – player must play
 - d. Hockey – player must play
 - e. Soccer – player must start; additionally, extra time and penalty kick shootout statistics are not included
12. “Action” for season long wagers, like season wins and season long player propositions, will be defined on a per market basis and will be noted on the wagering ticket and/or betting sheets

DEFINITION OF “OFFICIAL”

1. BASEBALL (major league, minor league, and college): In all nine-inning scheduled games, winners and losers are "official" after nine innings of play unless the home team is leading after eight and one-half innings or the game is tied at the end of nine innings and goes into extra innings. If a game goes into extra innings, winners and losers are “official” after the winner is decided after a full inning of play
 - a. Called/suspended games must go a minimum of five innings, or four and one-half innings if the home team is ahead. The called/suspended games rule also applies to seven-inning scheduled games.
 - b. For bets on the pregame money line, if a game goes past five innings and is subsequently called/suspended, the winner is determined by the score after the last full inning of play, unless the team batting second scores to tie, or takes the lead in the bottom half of the inning, in which case the winner is determined by the score at the time the game is called. For first five full inning wagers, if a game is suspended in the bottom of the fifth inning with the home team ahead, all money line bets will be posted as official at the time of the suspension, with the total being refunded.
2. BASEBALL and SOFTBALL (major league, minor league, and college): In all seven-inning scheduled games, winners and losers are "official" after seven innings of play unless the home team is leading after six and one-half innings or the game is tied at the end of seven innings and goes into extra innings. If a game goes into extra innings, winners and losers are “official” after the winner is decided after a full inning of play.
 - a. Called/suspended games must go a minimum of five innings, or four and one-half innings if the home team is ahead.
 - b. For bets on the pregame money line, if a game goes past five innings and is subsequently called/suspended, the winner is determined by the score after the last full inning of play, unless the team batting second scores to tie, or takes the lead in the bottom half of the inning, in which case the winner is determined by the score at the time the game is called.
3. BASKETBALL (college and European professional): After 35 minutes of play.
4. BASKETBALL (North American professional): After 43 minutes of play.

5. FIGHTS (boxing and MMA): When bell (buzzer, etc.) is sounded signifying the start of the opening round, the bout is considered "official", regardless of the scheduled length.
6. FOOTBALL (both college and professional): After 55 minutes of play.
7. HOCKEY (professional and college): After 55 minutes of play.
8. SOCCER: After 90 minutes of play.
9. AUTO: A race must be completed, and a winner declared within seven (7) days of the start of the race to be considered "official".
10. GOLF: Tournaments must be completed within seven (7) days of the start of the tournament to be considered "official".
11. AUSTRALIAN RULES FOOTBALL: After 80 minutes of play.
12. RUGBY LEAGUE AND RUGBY UNION: After 80 minutes of play.
13. OTHER: All other contests that involve a scheduled length of play or time limit must play to their conclusion or have five minutes or less of scheduled playing time remaining when the contest concludes to be considered "official" unless otherwise specified.

WAGERING ON "TOTALS" – OVER OR UNDER AND "RUN LINES"

1. When wagering on "totals" on contests involving a scheduled time limit, all game wagering rules applicable to minimum length of play requirements shall also apply to "totals" wagers (i.e. contests must play to their conclusion or have five minutes or less of scheduled playing time remaining for "totals" wagers to be considered "action").
2. When wagering on baseball "totals" or "run lines," the game must go at least the regulation nine innings (eight and one-half if the home team is ahead) for a scheduled nine-inning game and seven innings (six and one-half if the home team is ahead) for a scheduled seven-inning game.
 - a. If the game goes past regulation innings and is subsequently suspended or postponed, it is considered to have "action" and the winner and loser shall be determined by the score at the time the game is called/suspended. In the case where the home team does not bat (complete their turn at bat) in the bottom half of an extra-inning game, the score reverts to the previous full inning of play.
 - b. When wagering before the start of a baseball game on "totals" or "run lines," pitchers will be automatically listed. A pitching change before the game starts constitutes "no action."
3. When wagering on softball "totals" or "run lines," the game must go at least the regulation seven innings (six and one-half if the home team is ahead).
 - a. If the game goes past regulation innings and is subsequently suspended or postponed, it is considered to have "action" and the winner and loser shall be determined by the score at the time the game is called/suspended. In the case where the home team does not bat (complete their turn at bat) in the bottom half of an extra-inning game, the score reverts to the previous full inning of play.
 - b. When wagering before the start of a softball game on "totals" or "run lines," no pitchers will be listed; therefore, all wagers constitute "action."
4. When wagering on soccer "totals", extra time and penalty kicks do not count towards the "total"; only 90 minutes plus injury time are counted.

OVERTIME PERIODS

When wagering on "totals," overtime periods are counted in the final score, unless otherwise specified. On "half-time" wagers, overtime periods are included as part of the second half, unless otherwise specified.

DETERMINING THE WINNER

1. "Sports governing body" means an organization that prescribes final rules and enforces codes of conduct for an athletic event and the participants in the athletic event.
2. The winner of an event or game will be determined on the date of the event's conclusion. Management may recognize suspended games, protests, score, statistical or outcome changes, overturned decisions, etc. Management, at its sole discretion, may delay payment of winning wagers if the final score or an event outcome is questionable or challenged.
3. If an event or market is resulted in error, Management reserves the right to amend the settlement.
4. In the event of changes to scores, statistical or event outcomes, Management reserves the right to amend settlement of wagers. Management may use sports governing body results if the change occurs by 6AM venue time the following day.
5. The outcome of an event that occurs while a game or match is in progress will be used to determine the settlement of an in-game wager as soon as the event is complete, regardless if the game or match is played to its conclusion, unless otherwise specified.
6. Where there are multiples winners of a single event, dead-heat rules may apply.

WAGERING TIES

1. Straight wager, "no action" and the wager will be refunded.
2. Two team teasers, "no action" regardless of the outcome of the other team.
3. Parlays and teasers (other than 10/14 point), reduce by one selection.
4. 10 or 14 point teasers on professional or college football, ties lose.

DEAD-HEAT RULES

If two, or more, selections finish in the same position, the stake will be divided proportionally. A Dead heat is calculated by dividing the stake proportionally between the number of winners in the event. In a two-way Dead-heat (2 winners), your stake is halved not the betting odds. In a three-way tie / dead-heat then the stake would be reduced to one third of the original stake. A \$3 bet placed at 2.5 odds would become a \$1 bet placed at 2.5.

When calculating how many places are paid, FireKeepers Casino Hotel counts as many selections as there are places, unless there is a dead heat for the last available place. So, if three places are offered and two selections dead-heat for first, the next-finishing selection takes third place. However, if there are three places and three selections dead-heat for third, FireKeepers Casino Hotel pays out on all five selections finishing in the top three places.

Dead-heat rules apply to the stake and not to the odds.

Sport Specific Rules

BASEBALL AND SOFTBALL RULES

1. Professional baseball wagers are accepted in the following manner:
 - a. Action: Team against team regardless of the starting pitcher.
 - b. One Specific Pitcher: A wager on or against one specific pitcher regardless of the other starting pitcher. The specified pitcher must start, or the wager is deemed "no action".
 - c. Both Specified Pitchers: A wager that specifies both starting pitchers. Any variation constitutes "no action."
 - d. NOTE: Each team's starting pitcher is defined, for wagering purposes, as the pitcher who throws the initial pitch.
 - e. In the event of a change in pitcher(s) prior to the start of a baseball game, money line odds may be adjusted. If one scheduled pitcher starts against an unscheduled pitcher, "action" and "specified pitcher" wagers will be computed at the opening price established with the new pitcher.
 - f. First five inning wagers are automatically listed pitchers. A pitching change constitutes "no action."
2. All college baseball and softball wagers are "action," regardless of starting pitchers.
3. When the mercy rule is called because one team has an unassailable lead, all bets are "action", regardless of when the game is called.
4. Baseball parlay payoffs are computed using standard money line calculations.
5. NOTE: for rules on "totals" and "run lines" reference "WAGERING ON TOTALS" section.
6. For MLB season over/under win totals, at least 160 games must be played by the team for bets to stand, unless an outcome has already been decided and no further play could produce a different outcome.

FIGHTS: BOXING AND MMA RULES

1. A "full round" is defined as one in which the bell, buzzer, etc. has sounded signifying the conclusion of such round. If a fighter is counted out or the bout is officially stopped prior to the bell, buzzer, etc., such round is not considered a "full round" for wagering purposes.
2. In the event of a draw, wagers on who will win are "no action".
3. All straight win wagers will have "action" regardless of any changes in weight class, scheduled length of the bout, or championship sanction unless otherwise stipulated. All round, knockout ("K.O.") or decision proposition wagers are "no action" if the scheduled length of the bout is changed.
4. On K.O. proposition wagers, K.O. includes knockout, technical knockout, disqualification, technical decision, or any other stoppage.
5. On decision proposition wagers, "decision" means the fight must go the entire scheduled distance.
6. In the event of a "no contest" being declared, all bets will be made void.

HOCKEY RULES

1. For US and Canadian hockey wagering purposes, in the event of a shootout, the winner is awarded one goal, which is considered in the determination of the winner and loser and counted toward the game total. For player yes-no goal scoring propositions, shootout goals do not count.
2. For rest of the world hockey games, overtime and shootouts count towards the money line, but do not count to any other market unless specified otherwise.
3. For all hockey games, overtime will not count in any bets involving specific periods.
4. For college hockey wagering purposes, regular season final scores will be determined by the rules of the particular conference. Three on three overtime and shootout results may not count towards the final score. In mid-season tournament games, all overtime and shootout results count towards the final score.

SOCCER RULES

1. For all point line, money line, and total soccer wagers, the score at the end of 90 minutes, plus injury minutes, will be used to determine winning and losing tickets; extra time and penalty kick shootouts do not count, unless otherwise specified.
2. For 3-way wagering propositions: sides must win, lose or tie (each is a separate wagering interest).

AUTO RACING RULES

1. Unless otherwise specified all wagers are "action" regardless if driver starts the race; no refunds except matchup propositions.
2. In matchup propositions, all drivers involved in any matchup must start or the wager is deemed "no action."
3. If any driver in a matchup is substituted during the race, then the matchup is considered "no action."
4. The winner of matchup propositions will be based on the official finish order.
5. Wagers accepted on drivers only, not on teams or cars unless stipulated on the odds sheets/displays.
6. The winner will be deemed after the inspection of the winning car after the race and the official body declares a winner.

GOLF RULES

1. If a golfer withdraws before the start of a tournament, all future bets on that player will be refunded, unless otherwise specified.
2. All golfers in a matchup must tee off to start the tournament for full tournament matchups or round for individual round matchups, or that matchup is "no action."
3. In individual round matchups, if a player withdraws during the round after teeing off, they will be deemed the loser in that matchup provided the other player completes more holes.
4. Golfer with the lower score wins the matchup (with equal rounds played).
5. If one golfer continues play after his opponent has missed the cut, withdrawn (WD) or been disqualified (DQ), the golfer who continues play wins his matchup.

6. If both golfers in a matchup are in a playoff, the winner of the playoff wins matchup.
7. Golf tournaments must go at least 36 holes for "action".
8. If a tournament is reduced to less than the scheduled number of rounds, bets to win the tournament placed after the last completed round will be void.
9. For events that are offered prior to the week of the event, all wagers are considered "action" as long as a winner is officially declared, regardless of event relocation, rained out events, scheduled length, etc., unless otherwise specified. (As an example, Winner of the Masters may be offered several months/week prior to the Masters being played. All wagers on this market will be considered action).
 - a) No refunds on future/advanced book wagers
10. Dead-heat rules may apply.
11. For Match Play events in which the round ends in a tie, the markets for that match-play pairing will be deemed "no action" and the wagers on that market will be void. The exception is If there is a Playoff, bets will stand on the winner of the playoff.

TENNIS RULES

1. If a player withdraws before the start of a tournament, or retires during a tournament, all future bets on that player will be graded as losers, unless otherwise specified. If a match is postponed, it must take place before the end of the competition for "action".
2. For matches, both players must start the match for "action". In case of retirements or disqualifications before the completion of the match, all undecided bets are considered void. For the match winner market, the player progressing to the next round or is awarded the victory will be resulted as the winner.
3. For game handicap and total games wagers, the match must be fully completed for "action." Retirements or disqualifications void all wagers.
4. All tennis matches are "action" regardless of a venue or surface change, as long as they are fully completed.
5. If there is a change in the scheduled amount of sets of a particular match, all bets stand.

CRICKET RULES

1. If a match is shortened, bets will be governed by the official competition rules. Where no official result is declared, full-game markets will be declared "no action".
2. When no odds are offered for the tie, and the official result is a tie, any means introduced by the governing body to determine a winner (bowl off, super over, etc.) will count.

RUGBY RULES

1. For matches played in the Rugby League or Rugby Union World Cup, bets will stand if the match is played within two calendar days of the scheduled fixture.
2. For rugby matches played in the Olympics Games, bets stand on the match if it is played before the closing ceremony.

Specific Rules In-Game Betting

1. When wagering on “In-game betting”, if the price or line has moved against the player’s request, the wager will not be consummated but instead will be re-offered at the new odds.
2. When wagering on “In-game betting”, if the price or line has moved in the player’s favor, the wager will not be consummated but instead will be re-offered at the new odds.

PRO FOOTBALL/COLLEGE FOOTBALL

1. Overtime counts unless otherwise specified in the market name/description. Overtime will not count in any bets involving specific quarters.
2. Wagers for all full-game markets stand providing at least 55 minutes of play have taken place and an official result is declared, unless otherwise specified.
3. Wagers for all part-game markets are action upon the completion of the specified period. For example, a first half wager is action if a game is postponed in the second half; whereas a fourth quarter wager is void if the game is postponed in the fourth quarter.
4. Unless odds are quoted for a tie, any market in which the result is a wagering tie will be refunded.

PRO BASKETBALL/COLLEGE BASKETBALL

1. Overtime counts unless otherwise specified in the market name/description.
2. All basketball games must be fully completed for full-game wagers to be considered action. Any games cancelled or postponed before completion will be void.
3. Any part-game wagers are action upon completion of the specified period. For example, a first quarter wager in a game postponed in the second half is action; whereas a third quarter wager in a game postponed during the third quarter is void.
4. Unless odds are quoted for a tie, any market where the result is a wagering tie will be refunded.

BASEBALL

1. For all full-game wagers on baseball the game must go at least the regulation nine innings (eight and one-half if the home team is ahead) for a scheduled nine-inning game and seven innings (six and one-half if the home team is ahead) for a scheduled seven-inning game for action.
2. For all specific inning or combined inning (e.g. first five innings) wagering on baseball, the specified inning or period must have been completed for action. For example, a wager on a run being scored in the fifth Inning where a game is postponed in the seventh is action; whereas if the game were to be called at any time during the fifth, the wager is void, regardless if a run has already been scored.
3. For specific yes-no on a run being scored in a particular inning, the FULL inning must be completed for “action”, regardless if a run has already been scored.
4. Unless odds are quoted for a tie, any market where the result is a wagering tie will be refunded.

HOCKEY

1. Wagers for all full-game markets stand providing at least 55 minutes of play have taken place and an official result is declared, unless otherwise specified.

2. Wagers for all part-game markets are action upon the completion of the specified period. For example, a first period wager is action if a game is postponed in the third period; whereas a second period wager is void if the game is postponed in the second period.
3. Unless odds are quoted for a tie, any market where the result is a wagering tie will be refunded.

SOCCER

1. For all soccer betting, unless otherwise specified, the score at the end of regulation time (90 minutes plus injury time minutes) will be deemed the final score and used to settle all markets. Goals scored in "Extra Time" or during "Penalty Kick Shootouts" do not count.
2. Bets for all markets stand provided the game goes 90 minutes and an official result is declared, unless otherwise specified.
3. Unless odds are quoted for a tie, any market where the result is a wagering tie will be refunded. For example, when betting on MONEY LINE LIVE, the tie option is deemed the winner in the event of a drawn game.
4. Odds will be listed for a draw in an elimination-type game where there must be a winner. This wager is based on the regulation time outcome.

TENNIS

1. If a player is disqualified or retires from a match, all undecided bets are considered void. For the match winner market, the player progressing to the next round or is awarded the victory will be resulted as the winner. If a match is suspended after play has commenced, all full-game wagers are action if the match is completed within one week. If a suspended game is not rescheduled or the scheduled number of sets not completed within one week, wagers are void.
2. For partial-match wagering (e.g. game and set betting), wagers are considered action upon the completion of the specified period; for example, first set wagers are action upon the completion of the first set.